A SPACE-EFFICIENT, LOCALITY-PRESERVING AND DYNAMIC DATA STRUCTURE FOR INDEXING *K*-MERS

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MOTIVATION

Plenty of compact data structures for storing *k*-mers



Query time and memory usage of some efficient data structures, taken from [Alanko et al. 22]

MOTIVATION

Plenty of compact data structures for storing k-mers ...but most of them are static



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[Conway & Bromage 11]

- we can see *k*-mers as integers in $\llbracket 4^k \rrbracket$ A \rightarrow 00 C \rightarrow 01 G \rightarrow 10 T \rightarrow 11
- since they're usually very sparse, we can use a sparse bitvector to store them

Limitations

- $\cdot\,$ it's not really dynamic
- \cdot it's not cache-efficient
 - index(ATAACGCCA) = 49,556
 - index(TAACGCCAT) = 198,227
 - \rightarrow average distance of $4^k/2$

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How can we improve this approach?

WISH LIST FOR AN IDEAL DATA STRUCTURE

- space-efficient: few bits / k-mer
- dynamic: support insertion and deletion after construction
- efficient queries:
 - membership
 - \cdot enumeration
 - \cdot insertion
 - \cdot (deletion)
- locality-preserving: reduce cache misses when querying consecutive *k*-mers



PRESERVING K-MER LOCALITY

A LOCALITY-PRESERVING ENCODING OF K-MERS



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Alternative encoding based on necklaces The necklace of x is its smallest cyclic rotation $\langle x \rangle = \min_{0 \le i < k} x^{(i)}$



Alternative encoding based on necklaces The necklace of x is its smallest cyclic rotation $\langle x \rangle = \min_{0 \le i \le k} x^{(i)}$

- $x \mapsto (\langle x \rangle, \text{rotation index})$ is a bijective transformation
- necklaces of consecutive k-mers share long prefixes

AACGTCATCTCTCATTCTGGTCGTTCTTCCT AACGTCATCTCTCATTCTGTTCGTTCTTCCT AACGTCATCTCTCATTCTGTGCGTTCTTCCT AACGTCATCTCTCATTCTGTGAGTTCTTCCT AACGTCATCTCTCATTCTGTGACTTCTTCCT AACGTCATCTCTCATTCTGTGACATCTTCCT AACGTCATCTCTCATTCTGTGACACCTTCCT AACGTCATCTCTCATTCTGTGACACGTTCCT AACGTCATCTCTCATTCTGTGACACGCTCCT AACGTCATCTCTCATTCTGTGACACGCACCT AACGTCATCTCTCATTCTGTGACACGCAGCT AACGTCATCTCTCATTCTGTGACACGCAGGT **AACGTCATCTCTCATTCTGTGACACGCAGG** ACACGCAGGGTACGTCATCTCTCATTCTGTG



The number of necklaces of size k on an alphabet with σ letters is $\sim \frac{\sigma^k}{k}$ so only a fraction $\frac{1}{k}$ of the universe is actually used



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Ranking: given a necklace $\langle x \rangle$, find *i* s.t. $\langle x \rangle$ is the *i*-th smallest necklace of size *k* We can compute the rank in $\mathcal{O}(k^2)$ time [Sawada & Williams 17] (Can we do better? for batch queries maybe?)

Tradeoff: better compression + locality vs $\mathcal{O}(k^2)$ queries

COMPRESSING SPARSE INTEGER SETS

[Elias 74, Fano 71]

- \cdot separate the high bits and low bits
- · compress them with different methods

We choose the size of the low bits as $l = \left[\lg \frac{u}{n} \right]$

- *n* is the number of elements
- u is the size of the universe e.g. $u = 4^k$ for k-mers

 $\{2, 3, 210, 216, 231, 265, 491, 499\}$ 000 0000010 000 000011 011 010010 slowly 011 011000 increasing | 011 | 100111 100:001001 111 101011 111 110011

ALMOST OPTIMAL SPACE USAGE

Space usage of Elias-Fano

$$EF(n, u) = 2n + n \left[\lg \frac{u}{n} \right]$$

e.g. for $n = 10^{10}$ and $u = 4^{31}$, EF uses 31 bits / item

Information theoretic lower bound

$$\lg \begin{pmatrix} u \\ n \end{pmatrix} \approx n \lg e + n \lg \frac{u}{n}$$
$$\approx 1.44n + n \lg \frac{u}{n}$$

Note that the bound can get lower if we have additional knowledge about the distribution.

PARTITIONING SPARSE INTEGER SETS



lot of empty regions



Split the sequence into smaller blocks



Split the sequence into smaller blocks, choose the best encoding:

- for sparse blocks: Elias-Fano ; $2n + n \left[\lg \frac{u}{n} \right]$ bits
- for dense blocks: plain bitset ; *u* bits
- for full blocks: lower bound + size is enough



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Computing the optimal partition

- optimal solution in $\mathcal{O}(n^2)$ using dynamic programming
- $(1 + \varepsilon)$ -approximation in $\mathcal{O}\left(n \cdot \frac{1}{\varepsilon} \ln \frac{1}{\varepsilon}\right)$



[Pibiri & Venturini 17] presents an approach to make the partitions dynamic using o(n) extra space

 \rightarrow WIP, no practical implementation available yet

Query complexity

- membership and successor in $O(\lg \lg n)$
- insertion and deletion in $\mathcal{O}(\lg n / \lg \lg n)$



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- \cdot ranking saves $\lg k$ bits / k-mer but costs $\mathcal{O}(k^2)$ / query
- partitioning typically saves $\frac{1}{2} \lg k$ bits / k-mer

CONCLUSION

Using necklaces to represent k-mers

- preserves locality
- improves compression

Partitioned sparse sets

- \cdot fit in well with necklace locality
- can support dynamic operations

Future steps

- efficient implementation of the dynamic partitions
- \cdot batch necklace computation
- \cdot batch rank computation
- subquadratic ranking?
- bound on the necklace distance

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Thank you!

APPENDIX

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A CLOSER LOOK AT ELIAS-FANO ENCODING [ELIAS 74, FANO 71]

 $S = \{2, 3, 251, 403, 406, 407, 995, 999\}$ n = 8 u = 1000 $l = \left[\lg \frac{u}{n} \right] = 7$ bits



Optimal partition as a shortest path [Ferragina et al. 11]

- $\cdot \ \ V = [\![1, n]\!] \quad E = \{ i < j \, ; \, i, j \in \ V \}$
- $w_{i,j} = \text{cost to encode } S[i, j]$



Computing the optimal partition

- optimal solution in $\mathcal{O}(|V| + |E|) = \mathcal{O}(n^2)$ using dynamic programming
- $(1 + \varepsilon)$ -approximation in $\mathcal{O}(n \cdot \frac{1}{\varepsilon} \ln \frac{1}{\varepsilon})$ by sparsifying the graph